

**GAME**  
**FUN**

## PFGP

Pixel Fun Games Production is a german independent game studio made up of Lisa Bredemann and Benjamin Bredemann with the intencion to bring back the fun of the good old 90's games.

## HISTORY

Pixel Fun Games Production was founded by Lisa Bredemann and Benjamin Bredemann in 2017.

They started much earlier at the times of Flash MX and Actionscript where Benjamin Bredemann teaches himself to developing games.

Because of starting a family they lost the time to hold tight their passion.

In 2017 they got enough spare time to start again with their "first" game SQUAREHEAD.

SQUAREHEAD was released on steam in may of 2018, with no resources, no money and no idea how to market it.

## DESCRIPTION

Day of vaccination is a rogue lite action game in which you make your way through the city to stop the evil doctor.

In the battle for your city you can unlock 16 different characters and choose between many different weapons.

You have to explore the area and search through houses and shops to find various items, fight enemies and defeat bosses.

## FACT SHEET

- Developer: Pixel Fun Games Production
- Release date: November 3th, 2020
- Platforms: PC / STEAM
- Price: USD 9,99 / € 9,99
- Languages: English
- Availability: Digital download
- ESRB: Unknown
- Press contact: [pixelfungamescom@gmail.com](mailto:pixelfungamescom@gmail.com)
- Social media: <https://twitter.com/PixelFunGamesP1>
- Website: <http://pixel-fungames.com/DOVindex.html>
- Steamsite: [https://store.steampowered.com/app/1117600/Day\\_of\\_vaccination/](https://store.steampowered.com/app/1117600/Day_of_vaccination/)

**DAY OF VACCINATION**











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